



Where Quality Learning Happens

Care, quality and design in digital and hybrid education

Guidelines for Educators, Youth Workers and Facilitators in the framework of Digital Horizons project



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Table of contents:

- 1. Background: Education in Times of Digital Transformation**
- 2. Part I: Rethinking Learning Processes in Digital and Hybrid Contexts**
- 3. Part II: Choosing Platforms and Digital Environments**
- 4. Part III: Digital Tools by Pedagogical Function – Building Meaningful Learning Ecosystems**
- 5. Part IV: Quality, Care and Sustainability in Digital and Hybrid Education**
- 6. Part V: Digital Horizons Checklist – Principles for Designing Quality Hybrid Learning**
- 7. Conclusion**

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Background: Education in Times of Digital Transformation

Over the past decade, education has been undergoing a profound transformation. Digitalisation, accelerated by global crises, changing learning habits, and technological development, has reshaped how we access knowledge, how we connect with others, and how learning processes are designed and facilitated. Digital education is no longer an “add-on” or a temporary substitute for face-to-face learning; it has become an integral part of contemporary educational ecosystems.

However, this transformation also raises important questions. How can digital tools genuinely enhance learning rather than fragment it? How do we preserve depth, relationality, and reflection in online and hybrid environments? And how can educators, youth workers, and facilitators design learning processes that meaningfully combine offline and online dimensions?

The Digital Horizons project emerged from these questions. It does not treat digital education as a purely technical challenge, but as a pedagogical, relational, and ethical space, one that requires intentional design, critical reflection, and continuous learning.

What Is Digital Horizons?

Digital Horizons is a collaborative learning journey exploring how education can be reimagined through hybrid, digital, and reflective learning formats. The project was built on friendship, trust, and long-term cooperation between organisations and individuals who share a curiosity about learning processes and a commitment to quality education.

Rather than focusing on tools alone, Digital Horizons approached digital education as a process-driven and relational practice. The project explored how learning can unfold over time, allowing participants to move through phases of connection, exploration, reflection, and integration rather than engaging in isolated activities. It examined how online and offline spaces can complement and strengthen one another, creating hybrid learning journeys in which digital environments prepare, extend, and deepen face-to-face experiences.





Particular attention was given to the ways digital spaces can support participation, reflection, and community-building, especially by offering multiple entry points and rhythms of engagement. Through this approach, Digital Horizons also focused on supporting educators, youth workers, and facilitators in developing greater confidence, clarity, and intentionality in their use of digital formats, enabling them to design learning experiences that are both meaningful and sustainable.

Throughout the project, learning was shaped through experimentation, dialogue, and practice. Webinars, collaborative sessions, shared resources, and reflective discussions formed a living learning ecosystem, gradually building a shared “library” of insights, methods, and questions.

Digital Horizons is therefore not a finished model, but an open horizon, an invitation to continue exploring how digital and hybrid education can deepen learning experiences rather than simplify them.

Why Digital and Hybrid Education?

Digital and hybrid education offer unique opportunities when they are designed with care and purpose. They allow learning to:

- extend beyond physical and time-based limitations,
- include participants who might otherwise be excluded,
- unfold as a longer, process-oriented journey rather than a single event,
- support different learning rhythms, styles, and levels of engagement.

At the same time, meaningful digital education does not replace face-to-face learning. Instead, it enhances and enriches offline processes. When thoughtfully combined, online and offline learning can:

- prepare participants before in-person meetings,
- deepen reflection after live encounters,
- sustain learning communities between physical gatherings,
- and create safe spaces for participation that some learners find easier to access online.

In Digital Horizons, hybrid learning was understood as a dialogue between spaces: the physical and the digital, the synchronous and the asynchronous, the collective and the individual.

Part I: Rethinking Learning Processes in Digital and Hybrid Contexts

From Tools to Processes

A vertical decorative sidebar on the left side of the page. It features a stylized owl with a red body and a yellow beak, perched on a yellow rectangular block. Above the owl are several abstract shapes in orange, blue, and green, resembling leaves or petals. The background of the sidebar is a light green color.

One of the central lessons of the Digital Horizons project is that high-quality digital education does not begin with the selection of platforms or tools. Rather, it begins with the design of thoughtful and intentional learning processes. Before choosing any digital solution, educators and facilitators are encouraged to reflect on what kind of learning journey they are aiming to create, what participants need at different moments of that journey, and where interaction, collaboration, or individual reflection will be most effective. They must also consider which elements of the learning experience should unfold synchronously and which can meaningfully happen asynchronously. In this perspective, digital tools remain in a supporting role: they serve pedagogical intentions instead of dictating them. When platforms are selected without clarity of purpose, they often become overwhelming, distracting, or even exclusionary.

Designing Learning as a Journey

A circular logo featuring two red owls facing each other, with their bodies forming a heart shape. The logo is surrounded by a red border and contains text in a circular arrangement. The text includes "ZAVOD SOVI INSTITUTE", "SKOOLI DISTRIBUCIJA", "www.sovi.si", and "www.sovi.si/skooli".

Within Digital Horizons, learning was conceptualised as an ongoing and layered process rather than a standalone activity. This long-term perspective is particularly important in digital and hybrid settings, where continuity, motivation, and coherence must be intentionally cultivated. A meaningful learning journey typically begins with orientation and connection, creating a sense of safety, trust, and group identity, even when learners meet primarily online. It then moves into phases of exploration and experimentation, combining structured inputs with open-ended tasks, dialogue, and collaborative discovery. Equally important is the space for reflection and integration, where participants can make sense of their experiences both individually and collectively. Finally, the journey extends into continuation and transfer, supporting learners in applying new insights and skills within their own contexts long after the project ends.

Digital environments can effectively sustain each of these phases, provided they are integrated into a coherent, well-designed process. When used intentionally, they become enablers of connection, creativity, and continuity, rather than mere containers for content.



Quality Beyond the Screen

A recurring concern in digital education is the fear of losing depth, presence, and human connection. Digital Horizons addressed this by reframing quality as something that is created through facilitation, not guaranteed by format.

Quality digital and hybrid learning requires:

- clear communication and structure,
- intentional facilitation and moderation,
- attention to group dynamics and well-being,
- and openness to adaptation and feedback.

When these elements are present, digital spaces can become places of genuine encounter, shared inquiry, and collective learning.

Part II: Choosing Platforms and Digital Environments

From pedagogical intentions to digital decisions

1. Start with the process, not the platform

One of the central insights of Digital Horizons is that digital platforms are never neutral. Each environment carries assumptions about interaction, hierarchy, visibility, pace, and participation. For this reason, choosing digital platforms should never be a purely technical decision it is always a pedagogical and ethical choice.

Before selecting any platform, educators, youth workers, and facilitators are encouraged to step back and reflect on the learning process as a whole:

- What kind of experience do we want participants to have?
- What forms of interaction are essential?
- Where do we need openness, and where structure?
- How much autonomy should participants have?

In Digital Horizons, platforms were understood as catalysts for learning relationships, not just as tools for content delivery.



2. Mapping the Learning Phases

A useful starting point is to divide the learning process into phases and reflect on what each phase requires. While every project is different, Digital Horizons repeatedly worked with the following logic:

- Opening and onboarding
- Exploration and collective learning
- Reflection and sense-making
- Continuation and knowledge sharing

Each phase benefits from different types of digital environments. Expecting one single platform to serve all purposes often leads to overload, confusion, or superficial engagement. Instead, Digital Horizons embraced a constellation approach: a small, carefully chosen ecosystem of tools, each with a clear role.

3. Criteria for Choosing Digital Platforms

Rather than creating a fixed list of “recommended tools,” guide proposes criteria that help practitioners make informed choices in different contexts.

a) Purpose and Function

Every platform should answer a clear question:

- Is this space for discussion, collaboration, reflection, or documentation?
- Is it meant for synchronous or asynchronous use?
- Is it central to the process or supportive?

If the purpose is unclear, the platform will likely remain unused or misused.

b) Accessibility and Inclusion

Digital quality is inseparable from accessibility. Key considerations include:

- ease of use and intuitive design,
- language availability,
- compatibility with different devices and internet conditions,
- account requirements and data protection concerns.

In Digital Horizons, accessibility was treated not as a technical constraint, but as a design principle.





c) Level of participation

Different platforms invite different levels of engagement:

- some encourage speaking and visibility,
- others support quiet reflection or anonymous contribution,
- some favour structured collaboration, others open exploration.

Choosing platforms means deciding who gets to speak, how, and when.

d) Cognitive load and simplicity

More platforms do not mean better learning. On the contrary, too many tools can fragment attention and create fatigue.

A recurring lesson from Digital Horizons was to:

- reduce the number of platforms,
- repeat their use consistently,
- and clearly communicate why each space exists.

4. Synchronous vs. Asynchronous Spaces

A central design consideration in hybrid education is finding the right balance between live interaction and self-paced engagement. Each format offers distinct advantages and challenges, and the strength of hybrid learning lies in using both intentionally.

Synchronous environments create opportunities for real-time connection, group cohesion, and immediate dialogue. They allow emotional presence to surface, helping participants feel part of a learning community. At the same time, live sessions come with practical demands: coordinating schedules across time zones, ensuring reliable internet access, and sustaining high levels of focus and energy. For these reasons, Digital Horizons used synchronous spaces sparingly and purposefully, positioning them as anchor points within longer learning processes rather than the primary mode of delivery.

Asynchronous environments, by contrast, provide space for deeper reflection and more flexible participation. They support diverse learning rhythms and enable contributions at times that suit participants' contexts. They also facilitate the ongoing documentation of learning, allowing ideas, materials, and reflections to accumulate over time.

Within Digital Horizons, asynchronous platforms proved especially valuable for extending conversations beyond live meetings, sharing resources, and building a collective knowledge base that participants could revisit throughout the project.

The combination of synchronous and asynchronous formats ultimately allowed the learning process to unfold more naturally. Instead of rushing from activity to activity, participants could engage at a sustainable pace, contributing when they had the clarity, time, and energy to do so.

5. Creating Digital Spaces That Feel Safe

A vertical decorative graphic on the left side of the page. It features overlapping, rounded, colorful shapes in shades of orange, red, yellow, green, and blue. An orange owl with large white eyes and a small tuft of feathers is positioned on the right side of the shapes. The entire graphic is set against a yellow background.

Digital environments are not automatically safe or participatory. Psychological safety must be actively designed and maintained, just as in face-to-face settings.

Important elements include:

- clear agreements about communication and behaviour,
- transparent facilitation and moderation,
- visible care for participants' well-being,
- and explicit permission to engage at different levels.

6. Platforms as Learning Archives

A circular logo for Zavod SOVI institute. It features a stylized illustration of two red owls facing each other, with their bodies forming a heart shape. The text "ZAVOD SOVI INSTITUTE" is written in a small, black, sans-serif font at the top and bottom of the circle, and "ŠKOLA DLA VZDĚLÁVÁNÍ" is written in a larger, black, sans-serif font in the center. The entire logo is set against a yellow background.

Another important insight from the project was the recognition of digital platforms as living learning archives. Instead of treating online spaces as temporary spaces, Digital Horizons used them to document collective insights, gather resources and references, capture reflections and emerging questions, and create a space that participants could return to long after the project ended. In this way, digital platforms became learning libraries that extend the life, continuity, and impact of educational processes beyond the immediate training or activity.



Part III: Digital Tools by Pedagogical Function – Building Meaningful Learning Ecosystems

1. From tool lists to learning functions

In many educational settings, conversations about digital learning tend to focus on which tools to use. Although knowing different tools has practical value, a tool-centered mindset often obscures the pedagogical purpose behind their use. Digital Horizons intentionally adopted a different perspective by grouping and assessing tools based on the learning functions they support rather than their technical features. This shift from asking "Which platform should we use?" to "What do learners need at this moment in the process?" proved essential for maintaining clarity, coherence, and overall quality in hybrid learning design. By keeping learner needs at the center, tools became enablers of meaningful engagement rather than drivers of the educational process.

2. Core pedagogical functions in digital learning

Drawing from the experience of Digital Horizons, most digital and hybrid learning processes rely on a small set of essential pedagogical functions. Each function can be supported by multiple tools, depending on the context, resources, and needs of participants. What matters most is not the tool itself, but the alignment between its affordances and the intended learning experience.

a) Connection and group formation

Every learning journey begins with the establishment of connection, orientation, and trust. Participants need to feel welcomed into the space, understand the purpose and structure of the process, and begin forming a sense of belonging within the group. Digital tools that support this early phase should enable informal interaction, encourage visual or personal expression, and lower the barriers to active participation. In Digital Horizons, initial online spaces were intentionally shaped to humanise the digital environment and recreate the warmth, accessibility, and openness characteristic of high-quality in-person facilitation.



b) Collective exploration and knowledge building

Once a foundation of connection has been established, the learning process naturally shifts toward shared exploration. During this phase, participants compare perspectives, co-create meaning, engage with concepts, and collaboratively navigate emerging questions. Tools that support this function should enable visible contributions, promote cooperation rather than competition, and provide space for non-linear thinking and sense-making. In Digital Horizons, digital environments were not positioned as replacements for dialogue but as extensions of it spaces where collective intelligence could be captured, organised, and made visible over time.

c) Reflection and individual sense-making

Deep learning depends on the capacity to pause, step back, and make personal sense of new experiences. The reflection does not need to be immediate, public, or verbal. Effective digital tools for reflection allow participants to work at their own pace, offer privacy or selective sharing options, and support diverse expressive forms such as writing, visuals, or audio recordings. Asynchronous reflection spaces proved particularly valuable for learners who preferred quieter modes of engagement or needed additional time to process ideas before contributing.

d) Documentation and learning memory

Documentation is one of the most powerful yet often overlooked functions of digital tools. When approached intentionally, documentation becomes a central learning practice rather than a bureaucratic necessity. Digital spaces can serve as shared notebooks, evolving archives, and reference points for future learning. Documentation allows participants to revisit earlier insights, observe how ideas had developed over time, and build upon contributions made in previous phases of the journey. This collective memory strengthened continuity and deepened the overall learning experience.

e) Continuity and follow-up

Meaningful learning extends beyond the boundaries of any single session or project. Digital tools can play an important role in maintaining continuity by supporting ongoing communities of practice, enabling continued resource exchange, and fostering informal peer support.

Platforms that remain accessible after the structured activities end help keep learning alive, turning time-bound engagements into longer-term ecosystems of collaboration and growth. In Digital Horizons, this approach helped sustain connections and encouraged participants to continue applying and expanding their learning within their own contexts.

3. Combining tools without overloading learners

A key challenge in digital education is avoiding overload. Consistently return to the principle of less, but better.

Good practice includes:

- assigning one clear role to each platform,
- introducing tools gradually,
- reusing the same environments across different phases,
- explaining why a tool is used and how it supports learning.

Participants reported higher engagement when they understood not only how to use a tool, but why it was part of the process.

4. Facilitator presence in digital environments

Tools alone do not create learning, facilitation does. In digital and hybrid settings, facilitator presence needs to be:

- visible but not dominating,
- supportive rather than controlling,
- responsive to emerging group dynamics.

What we tried our was that facilitators actively:

- modelled engagement,
- acknowledged contributions,
- linked individual inputs to the collective process,
- and adapted tools when they no longer served the learning purpose.

This reinforced the idea that digital tools are flexible instruments, not fixed frameworks.



5. Learning From Building Shared Libraries

One distinctive element of Digital Horizons was the intentional creation of shared digital “libraries” spaces and interactive spaces, where materials, reflections, and references accumulated over time.

These libraries:

- supported different entry points into learning,
- respected diverse levels of engagement,
- allowed participants to shape the content,
- and functioned as living knowledge commons.

Rather than aiming for completeness or perfection, the focus was on usefulness and accessibility.

Part IV: Quality, Care and Sustainability in Digital and Hybrid Education

Holding learning with intention

1. Quality as a relational practice

Digital Horizons showed that quality in digital and hybrid education extends far beyond technical reliability or polished materials. While stable platforms and clear agendas matter, true quality emerges through relationships between participants, between facilitators and learners, and between people and their learning environment. In digital contexts, quality is shaped through presence, attentiveness, and responsiveness. Facilitators play a decisive role in creating spaces that feel safe, meaningful, and engaging.

2. Care as a design principle

The project approached care as an embedded part of learning design rather than an individual obligation. Care in digital and hybrid education includes setting realistic expectations, respecting different life situations and energy levels, communicating clearly about time and tasks, and acknowledging the emotional dimensions of learning. By openly recognising fatigue and uncertainty as normal parts of digital life, facilitators created environments that supported authentic rather than performative participation.



3. Psychological safety in digital spaces

Psychological safety does not arise automatically in online settings. Without intentional facilitation, digital spaces can become silent, dominated by a few voices, or emotionally flat. Digital Horizons strengthened psychological safety through clear agreements, transparent facilitation choices, multiple modes of expression, and validation of contributions. These practices encouraged participants to take learning risks, which are essential for depth and growth.

4. The facilitator as a relational anchor

In hybrid learning, the facilitator's role shifts from content expert to relational anchor. Facilitators connect contributions across platforms, hold the learning process together, and sense when the group needs direction, pause, or adaptation. Effective facilitation requires clarity without rigidity, presence without control, and leadership that empowers rather than centralises. This role is demanding but also transformative for both learners and facilitators.

5. Sustainability beyond the project timeline

Sustainability in digital education includes cognitive, emotional, and relational dimensions. It means preventing overload, avoiding burnout, and maintaining trust. Digital Horizons supported sustainability by limiting platforms, prioritising depth over volume, creating reusable learning spaces, and keeping digital environments accessible after formal activities ended. This allowed learning to continue naturally without constant facilitation.

6. Learning as a shared responsibility

The project reinforced that high-quality digital education depends on shared ownership. Learning becomes stronger when participants help shape content, contribute resources, support each other, and reflect collectively on the process. This shared responsibility builds resilient learning communities and reduces dependence on facilitators alone.

7. Looking ahead: Keeping the horizon open

Digital Horizons does not propose fixed models but offers a mindset for approaching digital and hybrid education as experimentation, as relational practice, and as an evolving ecosystem. The horizon remains open. Each group and context will adapt these principles differently, guided by intention, care, and curiosity.



Part V: Digital Horizons Checklist

Principles for Designing Quality Hybrid Learning

This checklist distils the learning from all five parts of the guide. It can be used:

- during project planning,
- as a reflection tool,
- or as a quality check during implementation.

1. Purpose and process

- Learning goals are clear and framed as guiding questions
- Digital tools are chosen after the learning process is designed
- Each platform has a clearly communicated role

2. Hybrid design

- Online and offline formats complement each other
- Synchronous and asynchronous activities are intentionally balanced
- Learning is structured as a journey, not a one-off event

3. Participation and inclusion

- Multiple forms of participation are possible (spoken, written, visual)
- Asynchronous options are available for different rhythms
- Accessibility and digital fatigue are considered

4. Facilitation and care

- Psychological safety is actively supported
- Expectations and boundaries are clearly communicated
- Facilitator presence is visible, supportive, and responsive

5. Tools and simplicity

- The number of platforms is limited
- Tools are reused consistently
- Participants understand why each tool is used

6. Reflection and learning memory

- Reflection is integrated throughout the process
- Learning is documented and accessible
- Digital spaces remain open after formal activities

7. Sustainability and continuation

- Learning outputs are reusable
- Shared ownership is encouraged
- The process supports long-term communities of practice



Conclusion

Digital Horizons has shown that digital and hybrid education are not defined by technology, platforms, or tools, but by the intentional design of learning processes. When approached thoughtfully, digital environments can deepen learning, extend participation, and strengthen educational communities rather than fragment them.

Throughout the project, digital education was explored as a relational, reflective, and process-based practice. The experience demonstrated that quality emerges when learning is designed as a journey over time, when online and offline spaces are meaningfully connected, and when participants are offered multiple ways to engage, reflect, and contribute. Digital tools proved most effective when they were chosen to support pedagogical intentions, used consistently, and embedded within clear and caring facilitation.

A central learning of Digital Horizons is the importance of care and sustainability in educational design. Respecting different rhythms, capacities, and life situations is not a limitation, but a condition for inclusive and resilient learning. Psychological safety, shared ownership of learning, and the presence of facilitators as relational anchors are essential elements of quality in digital and hybrid contexts.

Rather than offering fixed models or prescriptive solutions, this guide proposes a way of thinking and working. It invites educators, youth workers, and facilitators to remain curious, reflective, and open to iteration; to see digital spaces as living learning environments; and to continuously adapt their practices to the needs of learners and communities.

Digital Horizons remains an open horizon. Its value lies not in replicating its formats, but in carrying forward its principles: intentionality, care, participation, and trust. By doing so, digital and hybrid education can become a space for deeper connection, meaningful learning, and sustainable educational practice.